

Stanley E Sykes III

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Summary of Qualifications

- Sample artwork can be viewed at planetsykes.com
- Freelance Airbrush Artist, Sculptor, Illustrator, & Storyboard Artist
- Detail Oriented Portrait Painter, Graphic Novelist, & Exciting Product Designer
- Computer Programmer and Artist

Experience and Skills

- Former Sr. Prototype Artist for Hasbro Inc. and Creative Freelance Designer
- Graphic Artist for various companies including AAA, American Cancer Society, and the Ronald McDonald House
- Over ten years creating Photo-Realistic Artwork, using different types of mediums on a variety of materials
- Twenty years as a Model Hobbyist and Sculptor creating detailed models with mold making and spray booth experience

Software Knowledge

- Five years of C++, VB, .NET, SQL, HTML, and Java programming languages
- Worked on multiple operating systems including Windows, Macintosh, and Linux
- Experienced using Z-Brush, Blender, 3DS Max, and Maya animation software.
- Average over five years using CorelDraw, Gimp, Quark, Adobe CS5, Office applications, and ArtRage.

Education

- New England Institute of Technology, Warwick, RI
Bachelor Degree in Computer Information Systems – 2002
Computer Programming, Business Management, and GUI Design
- Warwick Area Career & Technical Center, Warwick, RI
Graduated Top of Class - 1993
Graphic Arts and Computer Animation

Business Experience

- **Senior Artist**, March 2007 – June 2010

Hasbro Inc., Pawtucket, RI.

Responsible for all prototype artwork on largest girls brand, “Littlest Pet Shop”.

Researched and implemented several cost and resource reducing techniques and increasing workflow to my department.

- **Artist**, February 2006 – March 2007

Hasbro Inc., Pawtucket, RI.

Assisted on all company brands. Assigned the ‘My Little Pony’ and “Littlest Pet Shop” brands

- **Temp Artist**, February 2005 – February 2006

Hasbro Inc., Pawtucket, RI.

Assisted painting on all company brands

- **Lead Software Designer**, June 2002 - January 2005

Anole Solutions, Woonsocket, RI.

Owner and Lead Designer responsible for managing entire software lifecycle from initial concept to implementation and support. Contract negotiations, and work delegation.

- **Business & Project Manager**, April 1998 - May 2002

Coastal Recycling, Providence, RI

Responsible for overseeing company expenditures, implemented new policies.

- **Project Manager**, June 1997 – March 1998

East Coast Installations, Cranston, RI

Responsible for customer relations, accounts payable & receivable, contract negotiations, time & resource management, and employee management.